

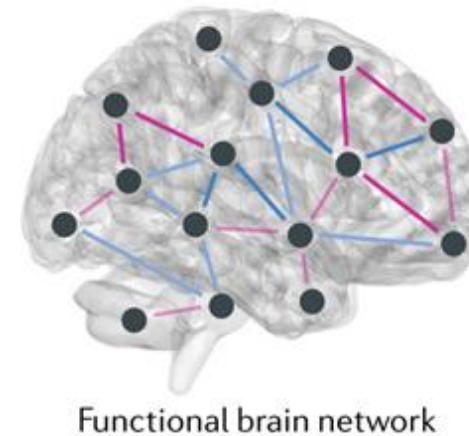
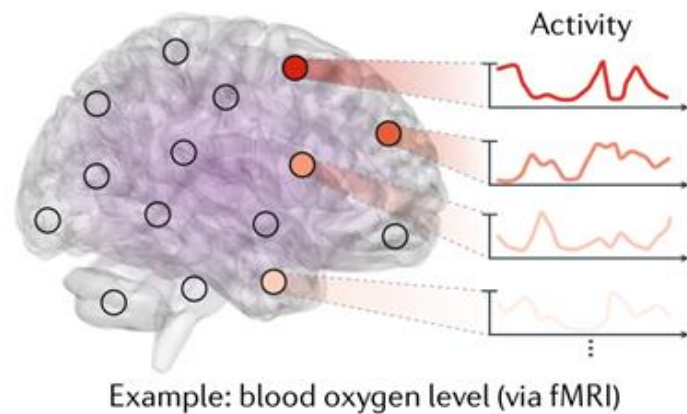
Neural Relational Inference for interacting systems

by

Kipf, Thomas, et al., ICML 2018

NRI – Backgrounds

- Various kinds of **time series data** are governed by an underlying **network**.



Lynn, Christopher W., and Danielle S. Bassett. "The physics of **brain network** structure, function and control." *Nature Reviews Physics*. 2019

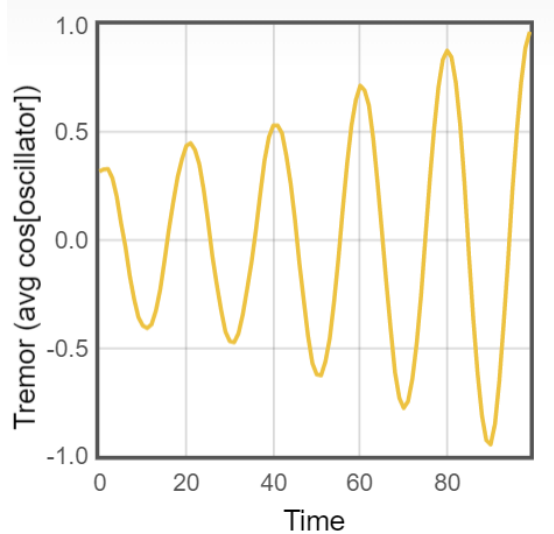
Time series data

Network

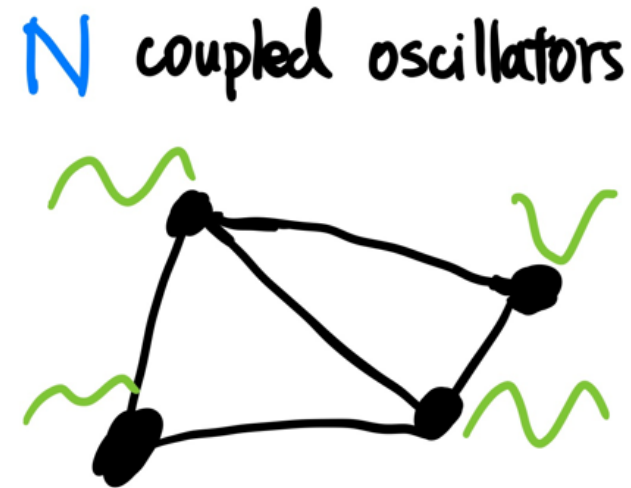
NRI – Backgrounds

- Various kinds of **time series data** are governed by an underlying **network**.

Coupled oscillators $\dot{\theta}_n(t) = \omega_n + \sum_{m=1}^N K_{mn} \sin(\theta_m(t) - \theta_n(t))$



Time series data



Network

NRI – Backgrounds

- Besides examples in nature, human behaviors can also be governed by network interactions.
 - Motion of players in a basketball game
 - Traffic, social activities...

Time series data

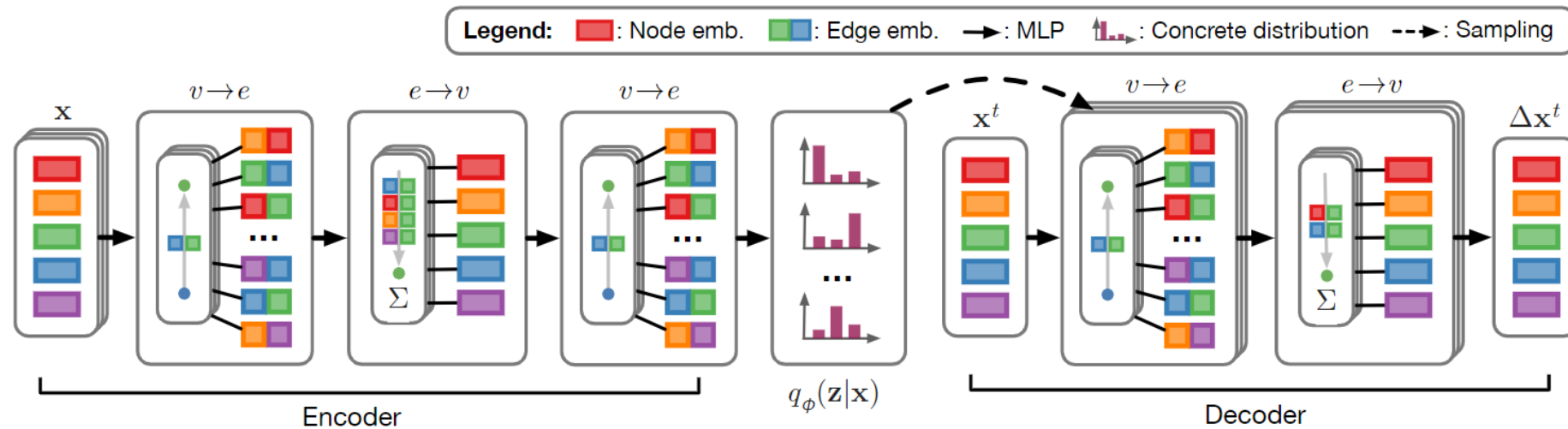


Network

Can we reversely inference the network interactions?

- Statistical methods exist, such as correlation and granger causality. Here we present and reimplement a neural network method, **Neural Relational Inference**.

NRI – Methods



- NRI consists an **encoder** and a **decoder** network.
- In the implementation, NRI takes the advantage of **Graph Neural Network (GNN)** and **Variational Auto Encoder (VAE)**.
- We will introduce NRI step by step!

NRI – Methods

1. GNN refers to a set of neural networks that takes **graph structured data as inputs**.
2. GNN are neural models that **captures the dependence of graphs** via message passing between the nodes of graphs (Zhou et al., 2020).

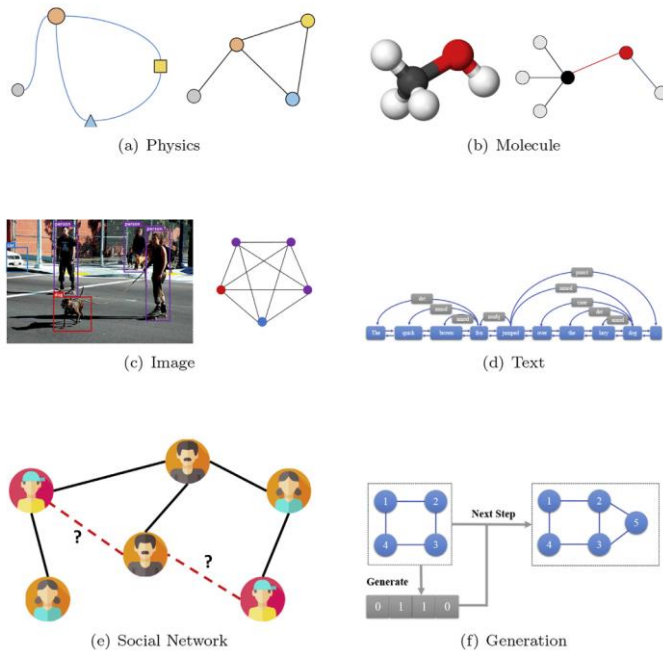


Fig. 6. Application scenarios. (Icons made by Freepik from Flaticon)

How GNN captures the dependence of graphs?

NRI – Methods

- In neural network model, embedding/representation might be the key for successful learning.
- In GNN, we design **node embedding** and **edge embedding** for training.

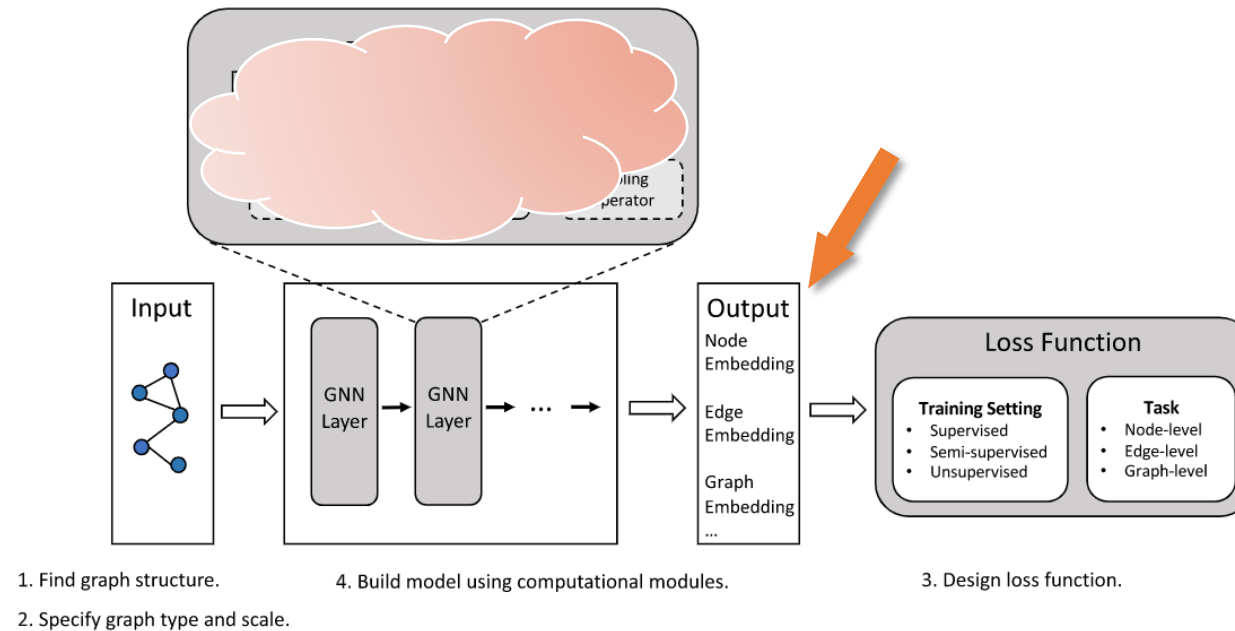
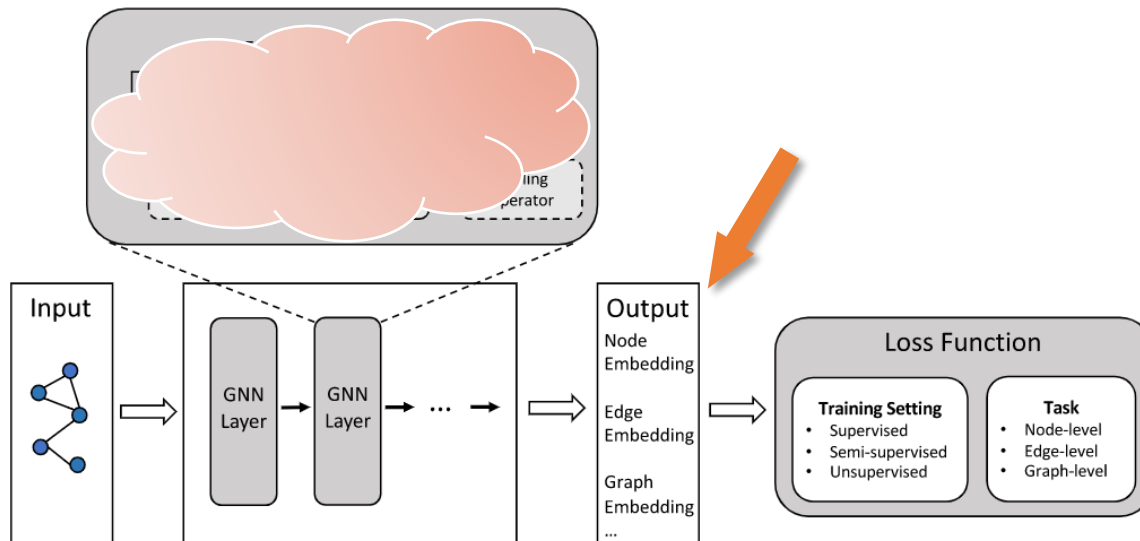


Fig. 2. The general design pipeline for a GNN model.

NRI – Methods

- In neural network model, embedding/representation might be the most important key for successful learning.
- In GNN, we design **node embedding** and **edge embedding** for training.



1. Find graph structure.

2. Specify graph type and scale.

4. Build model using computational modules.

3. Design loss function.

Fig. 2. The general design pipeline for a GNN model.

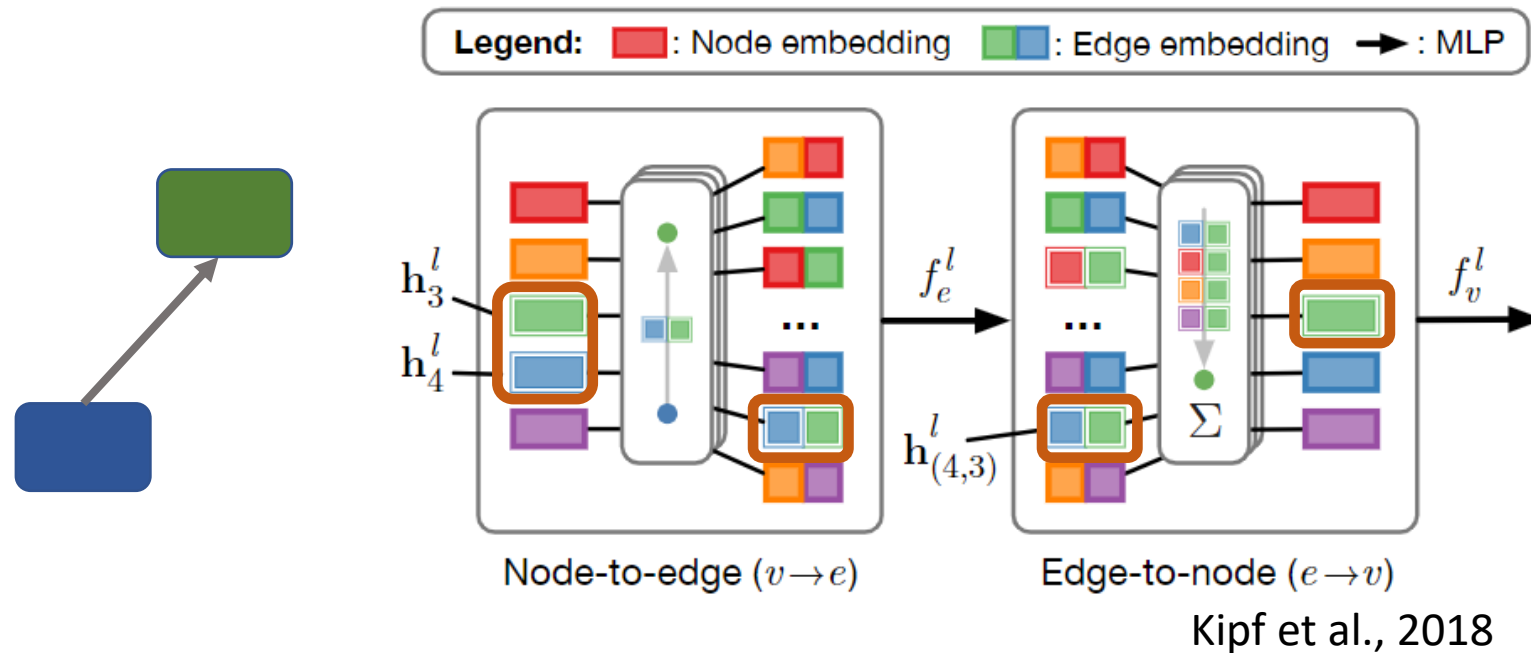
$$\mathbf{h}_j^1 = f_{\text{emb}}(\mathbf{x}_j)$$

$$v \rightarrow e : \quad \mathbf{h}_{(i,j)}^1 = f_e^1([\mathbf{h}_i^1, \mathbf{h}_j^1])$$

$$e \rightarrow v : \quad \mathbf{h}_j^2 = f_v^1(\sum_{i \neq j} \mathbf{h}_{(i,j)}^1)$$

The GNN Layer can be MLP, RNN or even CNN.

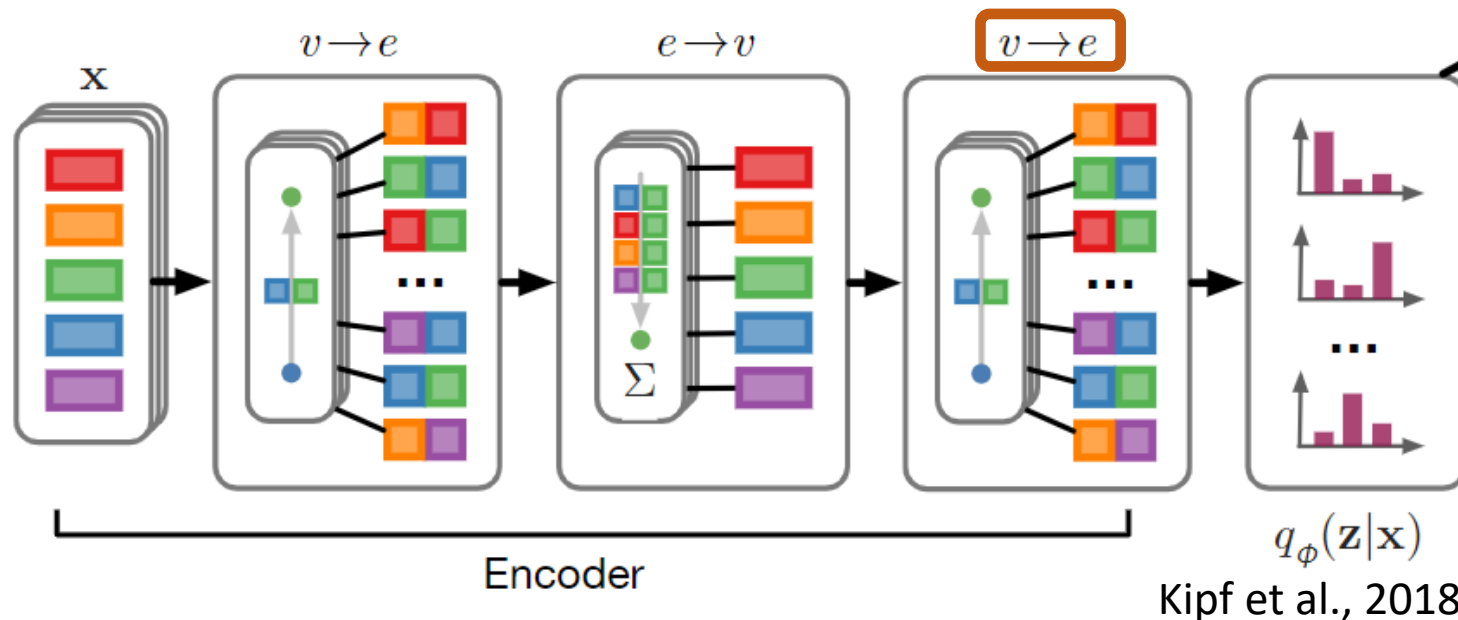
NRI – Methods



h_3^l, h_4^l are node embeddings. $h_{(4,3)}^l$ is edge embedding.
 f_e^l is a neural network that takes edge embeddings as inputs.
 f_v^l is a neural network that takes node embeddings as inputs.

NRI – Methods

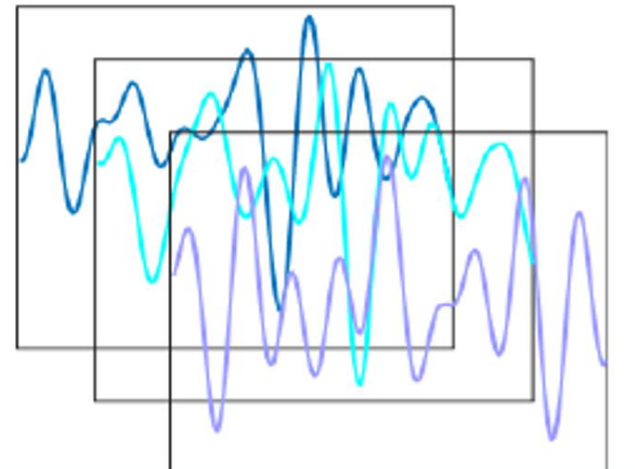
- NRI consists of an encoder and a decoder. In the last stage, the edge embeddings are used to perform **edge classification**.
- Although we use encoder as the example, ideas of node/edge embedding are also in the design of decoder.



$\mathbf{z}$ represents edge types.
 $q_\phi(\mathbf{z}|\mathbf{x})$ is the probability of
edge types for edge $\mathbf{z}_{ij}$.

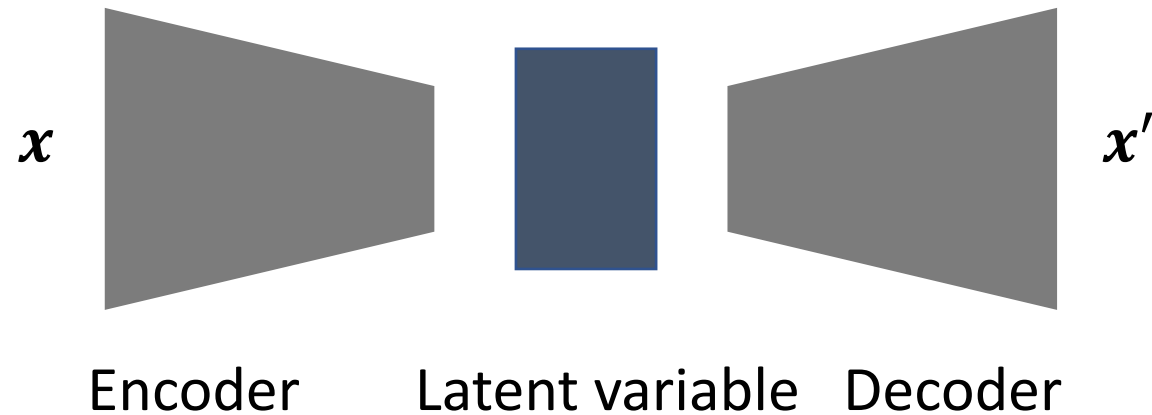
NRI – Methods

- If our training dataset contains ground truth edge types, then **Encoder alone** can inference the edge type for testing dataset.
This is true for **simulation data**.
- However, in some cases (e.g. online edge inference), what we **ONLY** have is the time series.
That is, our training dataset does not contain ground truth edge types.



NRI – Methods

- To overcome the barrier, NRI takes the advantage of VAE.
- VAE is suitable for **data without labelling** (unsupervised learning).

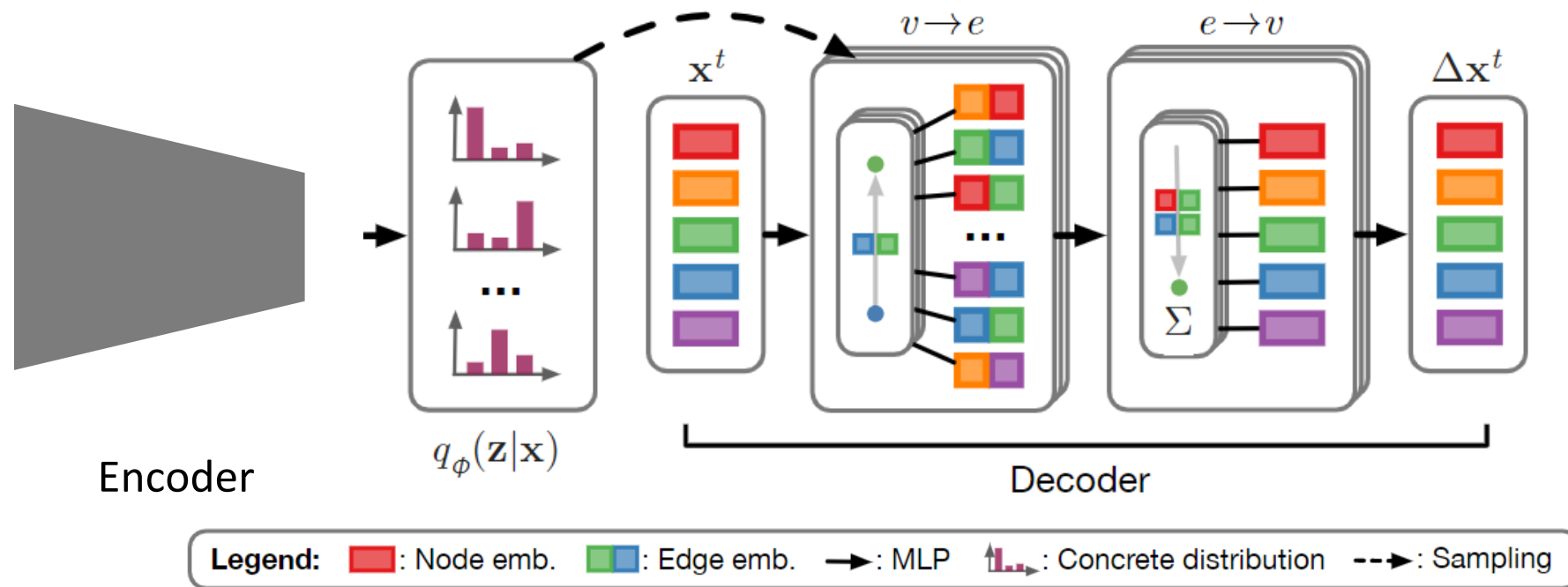


The encoder compresses input x to the latent space.

The decoder produces x' (from latent space) as similar as x .

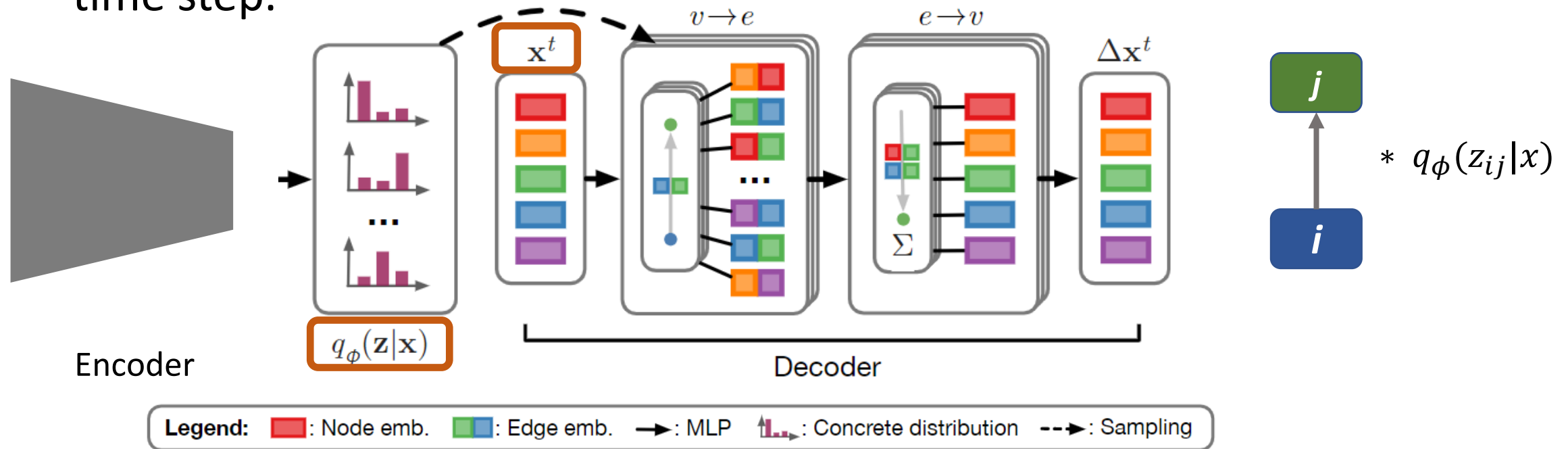
NRI – Methods

- The decoder has a similar structure as the encoder.
 - MLP layer
 - $V \rightarrow E$ and $E \rightarrow V$ operations



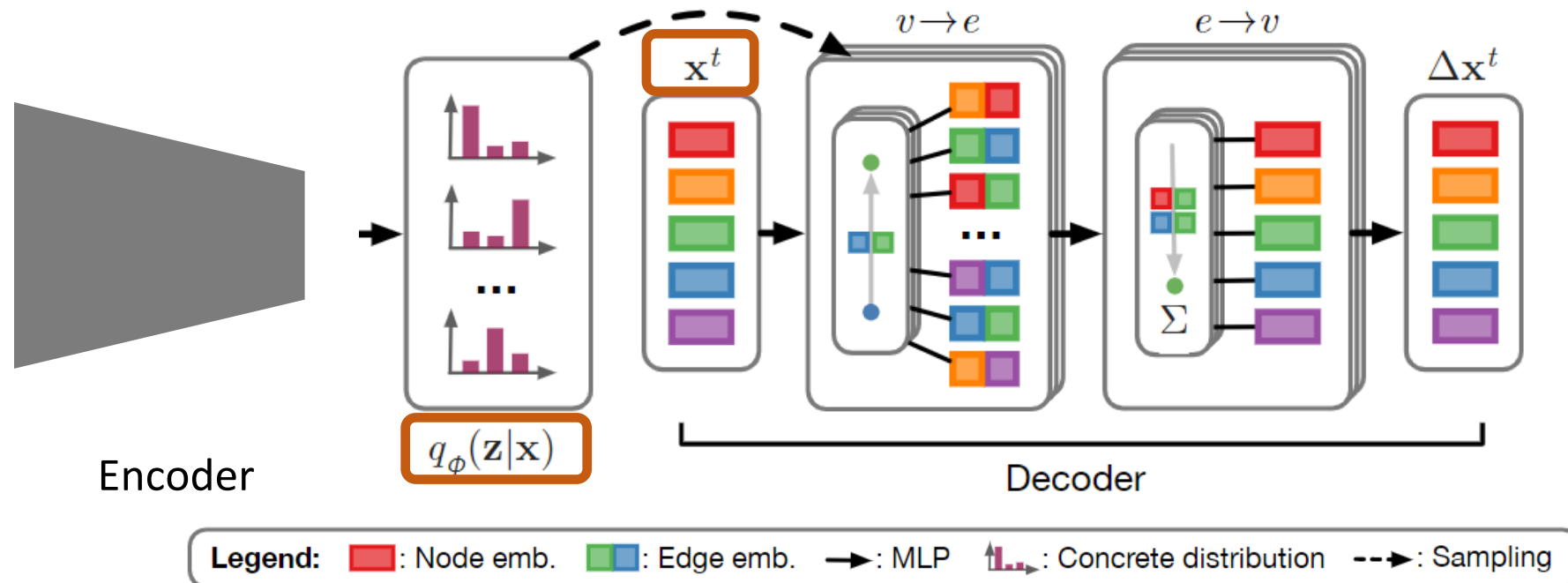
NRI – Methods

- The decoder takes x_t and edge type probabilities q_ϕ as input. Two types of inputs are combined.
- The decoder output Δx^t is the predicted increasement for the next time step.



NRI – Methods

- To sum up, in case we **ONLY** have time series, we have to infer the edge (interaction) types through VAE. If the latent variable $q_\phi(\mathbf{z}|\mathbf{x})$ represents edge types correctly, the decoder should be able to produce matched increasement.



NRI – Implementations

- First, let's take a look at the encoder.

```
class MLPBlock(nn.Module):  
    pass  
  
class MLPEncoder(nn.Module):  
    pass
```

src/nri_encoder.py

```
def parse_args():  
    pass  
  
def train(args):  
    """Performs both training and validation  
    """  
    pass  
  
def test(args, best_model_path):  
    """Test the best performance model  
    """  
    pass  
  
if __name__ == "__main__":  
    pass
```

scripts/train_enc.py

NRI – Implementations

- let's take a look at the decoder.

```
class MLPDecoder(nn.Module):  
    pass
```

src/nri_decoder.py

```
def parse_args():  
    pass  
def reconstruction_error(pred, target):  
    pass  
def train(args):  
    """Performs both training and validation  
    """  
    pass  
def test(args, best_model_path):  
    """Test the best performance model  
    """  
    pass  
if __name__ == "__main__":  
    pass
```

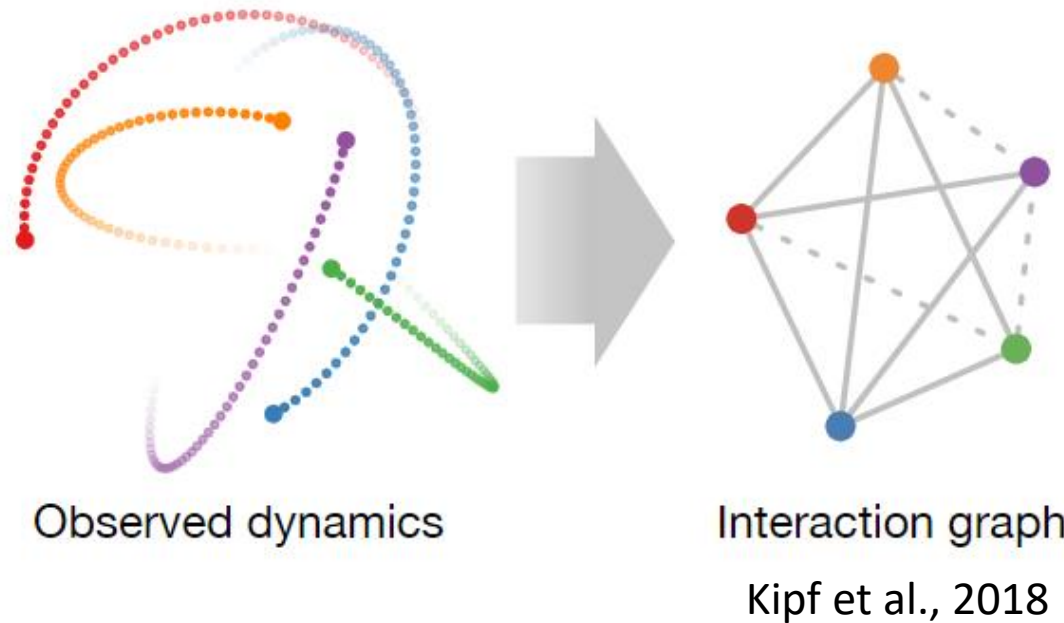
scripts/train_dec.py

NRI – Implementations

- Use ``scripts/generate_dataset.py`` to generate simulation data. This file is provided by the paper author.
- You can use ``run_encoder.py`` and ``run_decoder`` to play with the trained model. Use ``traj_plot.ipynb`` to generate prediction trajectory.
- Let's go to Github for details.

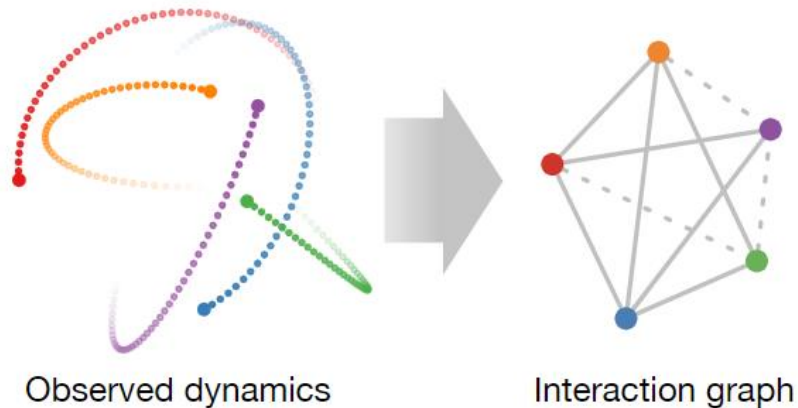
NRI – Results, Encoder

- In the experiments, we use simulated 2D springs-coupled data in training and testing.



NRI – Results, Encoder

- We train the encoder with 40 epochs, batch_size=5, each trial with 49 times steps. Use `nn.CrossEntropyLoss` as the loss function. The hidden layer dimension of MLP layer is 256.



Test loss: 0.20062

Test acc: **0.91605**

NRI – Results, Encoder

- We train the encoder with 40 epochs, batch_size=5, each trial with 49 times steps. The hidden layer dimension of MLP layer is 256.

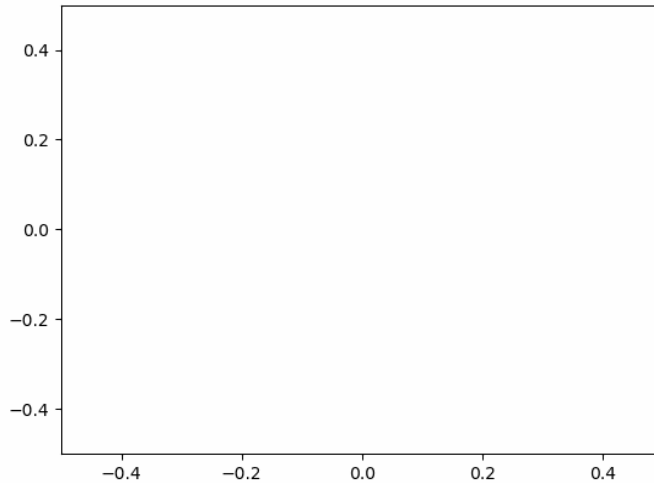
```
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       [-1.16690552e+00,  2.87807488e+00],  
       [ 2.96102691e+00, -3.51592392e-01],  
       [-1.77556610e+00,  5.04293703e-02],  
       [ 5.95626593e-01,  2.90788710e-01],  
       [-2.01289678e+00,  2.76325107e+00],  
       [ 1.98042321e+00, -1.14150584e-01],  
       [-3.09398627e+00,  1.89460647e+00],  
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       [ 8.53864312e-01, -7.06104159e-01],  
       [ 1.14158404e+00, -8.64673257e-02],
```

```
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       0., 0., 1., 0., 0., 0., 1., 0., 0., 1., 0., 0., 1., 1., 1., 1., 0.,  
       0., 1., 1., 0., 0., 1., 1., 0., 1., 0., 0., 0., 1., 1., 1., 0., 1.,  
       0., 0., 1., 1., 0., 0., 1., 1., 0., 0., 0., 0., 1., 1., 0.]
```

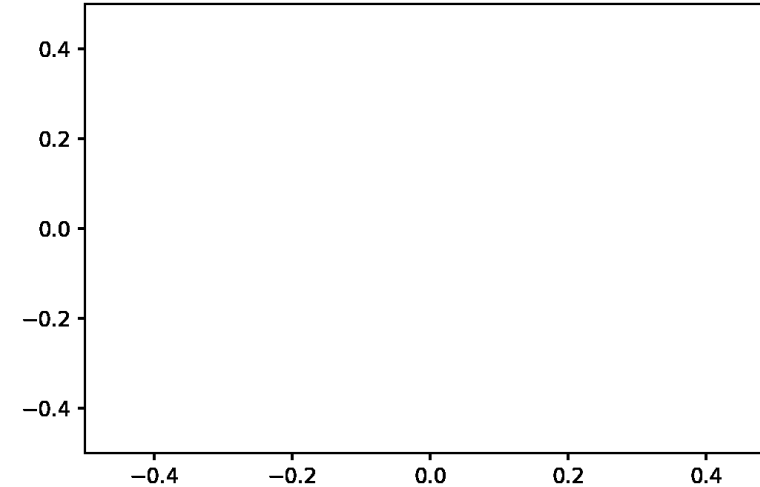
*Any idea to better
present the result?*

NRI – Results, Decoder-1

**Use decoder alone, provided with edge types,
1 Step ahead prediction, then teacher force**



Target trajectory

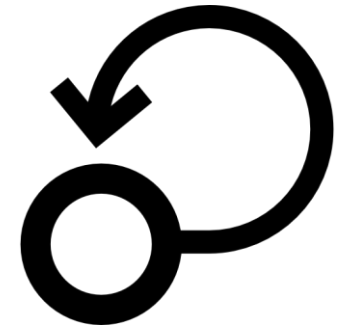


Prediction trajectory

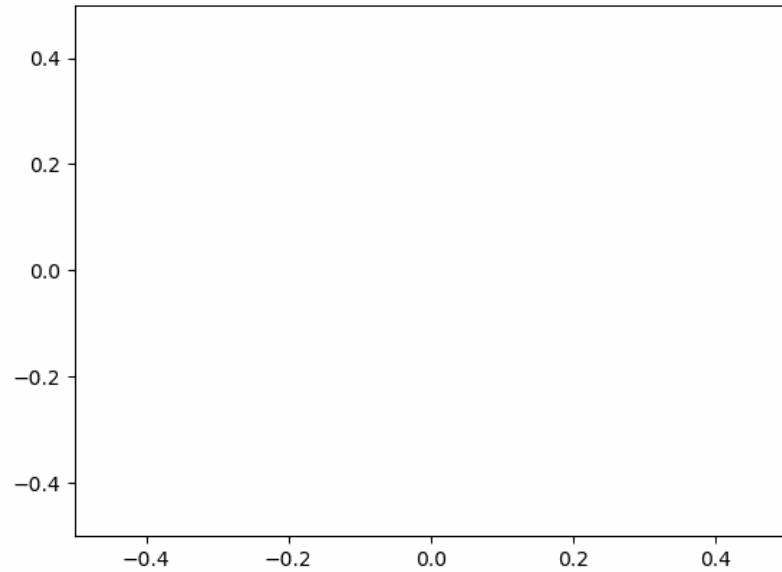
Test error: **0.009824**

Test baseline error: 0.030993

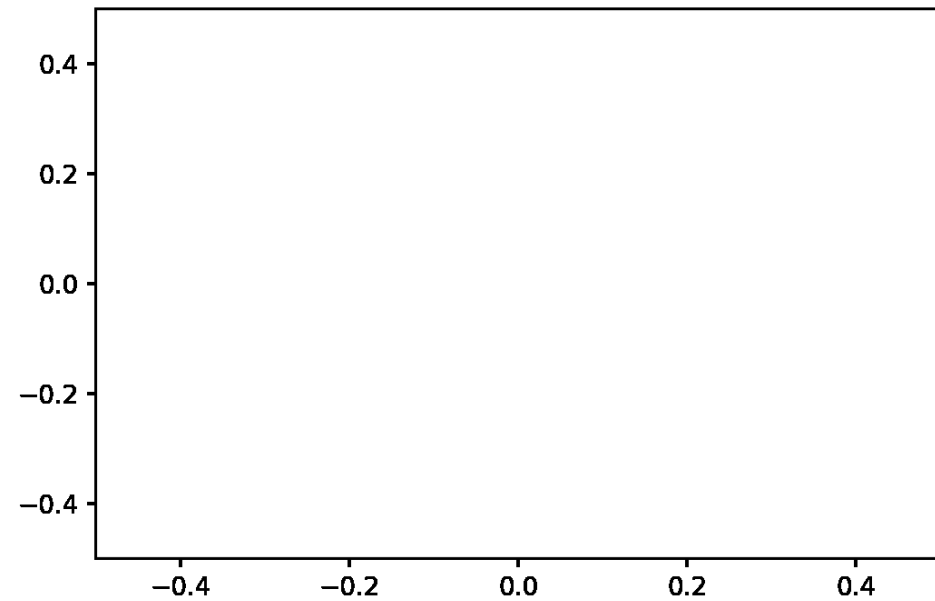
NRI – Results, Decoder-2



10 Steps prediction, then teacher force



Target trajectory



Prediction trajectory

NRI – Paper Results

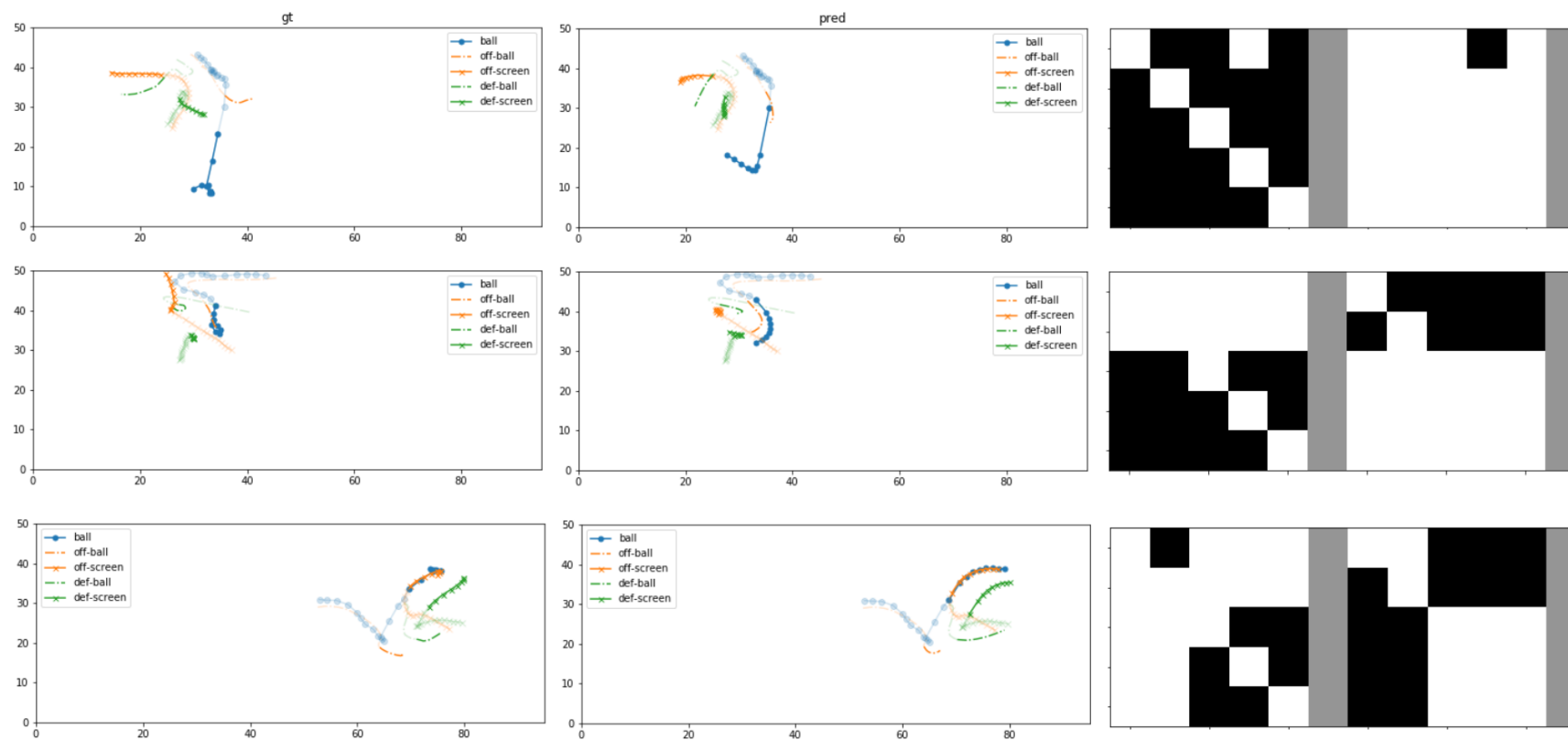


Figure 11. Visualization of NBA trajectories. *Left*: ground truth; *middle*: model prediction; *right*: sampled edges.

NRI – Issues

- Appreciate any helps for the followings issues.
- 1. Test and add support for GPU platform.
- 2. MLP building block has been implemented for the encoder and decoder.
Consider other building blocks (e.g. CNN, RNN).
- 3. For data without ground truth edge information, we need to combine the encoder and the decoder together (**optional**).
- 4. Visualization for encoder output result.
- Any minor adjustments are also welcomed! 😊

Reference

Kipf, Thomas, et al. "Neural relational inference for interacting systems." *International Conference on Machine Learning*. PMLR, 2018.

Zhou, Jie, et al. "Graph neural networks: A review of methods and applications." *AI Open* 1 (2020): 57-81.